

Revision

Olympics



# **Computer Science**

Revision Guide December 2024–May 2025

## **Exam Specification and General Support**

Exam specification and exam board	A Level Computer Science – OCR H446
Past paper questions	https//www.ocr.org.uk/qualifications/asandalevel/ computerscienceh046h446from2015/assessment/
Useful revision websites	<u>Isaac Computer Science</u> <u>YouTube</u>
Exam info	<b>Component 1</b> 11 June 2025 (AM) – 2.5 hours <b>Component 1</b> 18 June 2025 (AM) – 2.5 hours





Week	Activity 1	Activity 2
VVEEK	(Paper 1)	(Paper 2)
<b>1</b> 2.12.24		
<b>2</b> 9.12.24		
<b>3</b> 16.12.24	<ul> <li>1.1 Characteristics of contemporary processors</li> <li>Diagram of CPU Components Create a labeled diagram of the CPU showing the ALU, Control Unit, and Registers.</li> <li>Summary of Fetch Decode Execute Cycle Write a concise explanation of each stage with examples.</li> <li>Research CPU Performance Factors Prepare a report that discusses how clock speed, number of cores, and cache size affect performance, including real world examples.</li> <li>Pipelining Explanation Research pipelining, create a visual representation, and explain its benefits with examples.</li> </ul>	<ul> <li>2.1 Elements of computational thinking</li> <li>Abstract Model Creation Devise an abstract model for a given situation (e.g., online shopping) and present it graphically. </li> <li>Inputs and Outputs Identification For a specific problem, list all inputs and outputs and create a flowchart to illustrate the process. Steps to Solve Problems Break down a complex problem into sequential steps and create a pseudocode outline. Decision Points Discussion Write a short essay discussing various decision points in a provided solution.</li></ul>
	Architecture Comparison Write a comparative analysis of Von Neumann and Harvard architectures, highlighting their differences.	<b>Concurrent Processing Benefits</b> Research and present a case where concurrent processing improved efficiency in a system.
	1.1 Types of processor	2.2 Problem solving and programming
<b>4</b> 06.01.25	<ul> <li>CISC vs RISC Comparison Table</li> <li>Create a table that lists the characteristics and uses of CISC and RISC processors.</li> <li>GPU Applications Research</li> <li>Investigate and summarize the applications of GPUs beyond graphics, such as in machine learning or data analysis.</li> <li>Multicore Systems Benefits</li> <li>Write a report on the advantages of multicore</li> </ul>	Coding Simple Examples Write small programs demonstrating sequence, iteration, and branching using a programming language of choice (e.g., Python). Develop a Modular Program Create a program with modular components and explain the function of each module.





Meek	Activity 1	Activity 2
VVEEK	(Paper 1)	(Paper 2)
<b>5</b> 13.01.25	<ul> <li>1.1 Input, output, and storage</li> <li>Poster of Input/Output Devices</li> <li>Create a visual poster that displays various input and output devices and their functions.</li> <li>Storage Devices Research</li> <li>Research different types of storage devices (magnetic, flash, optical) and write a summary of their uses and characteristics.</li> <li>RAM vs. ROM Comparison</li> <li>Create a chart comparing RAM and ROM in terms of characteristics, uses, and performance.</li> </ul>	<ul> <li>2.3 Algorithms</li> <li>Algorithm Design</li> <li>Design an algorithm to solve a simple problem (e.g., finding the maximum number in a list) and describe its steps.</li> <li>Efficiency Analysis</li> <li>Analyse the efficiency of different algorithms and present findings using Big O notation.</li> </ul>
<b>6</b> 20.01.25	<ul> <li>1.2 Systems Software</li> <li>Operating Systems Report</li> <li>Write a report detailing the functions and purposes of various operating systems (e.g., Windows, Linux, macOS).</li> <li>Flowchart for Memory Management</li> <li>Create a flowchart illustrating paging and segmentation processes.</li> <li>Research Scheduling Algorithms</li> <li>Research different scheduling algorithms (e.g., round robin, shortest job first) and explain their use cases.</li> </ul>	<ul> <li>2.2.1 Programming techniques</li> <li>Implement a Recursive Function         Write a program that uses recursion (e.g., factorial calculation) and explain how it works.     </li> <li>Scope Practice         Create examples demonstrating global and local variables in a programming context.     </li> </ul>
<b>7</b> 27.01.25	Open Source vs. Closed Source Research Research the advantages and disadvantages of open source versus closed source software and present findings. Translators Explanation Create a presentation explaining the roles of interpreters, compilers, and assemblers in software development.	2.3.1 Algorithms Implement Bubble Sort Write a program that implements the bubble sort algorithm and analyse its time complexity.





Maak	Activity 1	Activity 2
vveek	(Paper 1)	(Paper 2)
	1.2 Software Development	2.1.1 Thinking abstractly
<b>8</b> 3.02.25	Mind Map of Methodologies Create a mind map that illustrates different software development methodologies and their key features.	<b>Reflective Piece on Abstraction</b> Write a reflective essay on the importance of abstraction in computational problem solving.
	<b>Algorithm Writing Practice</b> Write algorithms for various problems (e.g., sorting a list) and explain your thought process.	
	1.3 Exchanging data	2.1.2 Thinking ahead
<b>9</b> 10.02.25	<b>Research Compression Methods</b> Provide a report comparing lossy and lossless compression techniques with examples.	<b>Checklist for Preconditions</b> Create a checklist identifying preconditions for solving a specific problem.
	<b>Encryption Techniques Explanation</b> Write a summary explaining symmetric and asymmetric encryption methods and their uses.	
	1.3 Databases	2.1.3 Thinking procedurally
HALF TERM	<b>ER Diagram Creation</b> Design an Entity Relationship diagram for a sample database scenario and explain the relationships between entities.	<b>Problem Breakdown</b> Break down a complex problem into smaller components and outline the steps needed for a solution.
	<b>SQL Query Practice</b> Write and execute basic SQL queries to demonstrate understanding of data manipulation.	
	1.3 Networks	2.1.4 Thinking logically
<b>10</b> 24.02.25	<b>Research Network Types</b> Write a report detailing differences between LAN and WAN, including advantages and disadvantages.	<b>Logical Conditions Examples</b> Write examples that illustrate how logical conditions affect decisions in programming.
	<b>Protocols Chart</b> Create a chart listing common network protocols and their purposes.	





Week	Activity 1	Activity 2
VVCCK	(Paper 1)	(Paper 2)
<b>11</b> 3.03.25	<ul> <li>1.3 Web Technologies</li> <li>Create a Simple Web Page</li> <li>Design a basic web page using HTML, CSS, and JavaScript, implementing different web technology concepts.</li> <li>Search Engine Indexing Research</li> <li>Research and summarize how search engines index web pages and the importance of SEO.</li> </ul>	2.1.5 Thinking concurrently Pros and Cons List Create a pros and cons list discussing the benefits and trade offs of concurrent processing in computing.
<b>12</b> 10.03.25	<ul> <li><b>1.4 Data Types</b></li> <li><b>Data Types Table</b></li> <li>Create a table listing primitive data types with examples and their applications.</li> <li><b>Binary Conversion Practice</b></li> <li>Practice converting decimal and floating point numbers to binary and hexadecimal (decimal) and vice versa, including positive and negative numbers.</li> </ul>	2.2.2 Computational methods Case Study Analysis Analyse a case study that demonstrates problem recognition and decomposition in computational methods.
<b>13</b> 17.03.25	<b>1.4 Data Structures</b> <b>Implement Data Structures</b> Write code to implement arrays, linked lists, stacks, and queues, explaining their functionalities.	2.2.1 Programming techniques Object Oriented Techniques Create a class with attributes and methods, demonstrating object oriented programming principles.
<b>14</b> 24.03.25	<ul> <li><b>1.4 Boolean Algebra</b></li> <li><b>Simplifying Boolean Expressions</b>         Practice simplifying Boolean expressions             using laws and create truth tables for given             expressions.     </li> <li><b>Logic Gates and Truth Tables</b>         Create truth tables for various logic gates and             provide examples of their applications.     </li> </ul>	2.3.1 Algorithms Tree Traversal Implementation Write code for both depthfirst and breadthfirst tree traversal algorithms and compare their efficiencies





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VVEEK	(Paper 1)	(Paper 2)
	1.5 Legal, moral, cultural, and ethical issues	2.3.2 Algorithms
<b>15</b> 31.03.25	<b>Research Key Legislation</b> Write summaries of key computing-related legislation (e.g., Data Protection Act) and discuss their implications.	Algorithm Suitability Analysis Analyse a given scenario and discuss which algorithms would be suitable for solving the problem.
	<b>Case Studies on Ethics</b> Discuss case studies that highlight moral and ethical issues in computing and technology.	
	1.5 Computing related legislation	2.3.1 Algorithms
ГАСТЕР	Key Laws Summary	Dijkstra and A Implementation
EASTER BEAK	Write a summary of key laws affecting computing and their implications for society.	* Implement Dijkstra's shortest path and A* algorithms and analyse their performance in different scenarios
(week I)	<b>Ethical Issues Discussion</b> Discuss the ethical implications of technologies such as AI and data mining.	
	Revision of Paper 1 Topics	Revision of Paper 2 Topics
EASTER BEAK (week 2)	<b>Group Study Sessions</b> Organise group study sessions where you can review and discuss past paper questions from Paper 1.	<b>Peer Teaching Sessions</b> Conduct peer teaching sessions where you explain key concepts from Paper 2 to each other.
	Mock Exam Paper 1	Mock Exam Paper 2
<b>16</b> 21.04.25	<b>Timed Practice Exam</b> Conduct a mock exam in a timed setting to simulate real exam conditions, followed by a review session.	<b>Timed Practice Exam</b> Conduct a mock exam for Paper 2, followed by a review session focusing on common mistakes.
	Review Mock Exam 1	Review Mock Exam 2
<b>17</b> 28.04.25	<b>Error Analysis</b> Analyse the mock exam results and errors and clarify difficult concepts.	<b>Error Analysis</b> Analyse the mock exam results and errors and clarify difficult concepts.





Week	Activity 1 (Paper 1)	Activity 2 (Paper 2)
<b>18</b> 5.05.25	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak
<b>19</b> 12.05.25	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak
<b>20</b> 19.05.25	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak	Final Revision of Key Topics Revision of Key Topics Schedule revision sessions on key topics analysed as weak
HALF TERM	Relaxation Techniques Mindfulness Practice Practice mindfulness techniques such as deep breathing or meditation to reduce exam stress.	Relaxation Techniques Mindfulness Practice Continue mindfulness practices to maintain a calm mindset leading up to the exams.